

Item Stats	Power	Precision	Ferocity	Condition	Vitality	Toughness	Healing	Duration	Gemstone	Crest	Craftable	Ascended Trinket	Ascended Name
Apothecary				○		○	●		Passiflora		Karka Shell	○	Ebonmane Veldrunner
Assassin	○	●	○						Opal	Assassin	Claw		Soros Saphir
Berserker	●	○	○						Ruby		Blood	○	Zojja
Captain	○	●				○						○	
Carrion	○			●	○				Chrysocola		Bone		Occam
Cavalier	○		○			●					○	○	Angchu
Celestial	○	○	○	○	○	○	○				Quartz	○	Wupwup
Cleric	○					○	●		Sapphire		Totem	○	Theodosus Tateos
Dire				●	○	○					○		Mathilde Morbach
Giver (Armor)						●	○	Boon			Showflake		
Giver (Weapon)		○			○			Condition			Showflake		
Knight	○	○				●			Emerald [1]		Scale	○	Beigarth
Magi		○			○		●			Magi	○		Hronk
Nomad					○	●	○				Ambrite		Ventari
Rabid		○		●		○				Rabid	○	○	Grizzlemouth Ferratus
Rampager	○	●		○					Coral		Venom Sac	○	Coalforge Forgemaster
Sentinel	○				●	○			Azurite		○		Tonn Wei Qi
Settler				○		●	○				Passion Flower		Leftpaw
Shaman				○	●		○			Shaman	○		Zintl
Sinister	○	○		●							Charged Ambrite		Verata
Soldier	●				○	○				Soldier	○	○	Chorben Ahamid
Valkyrie	●		○		○				Beryl		Fang		Stonecleaver Gobrech
Zealot	●	○					○		Watchwork		Watchwork		Keeper
Unnamed		▽		●	△	○						○	
	●	△	○		▽							○	
		△		⊙		○	▽					○	

Stats point symbol strength: ● > ⊙ > ○ > △ > ▽

1. Emerald's major is precision and minor is toughness which is different from knight.

Vendors	Assassin	Berserker	Carrion	Cavalier	Celestial	Cleric	Dire	Knight	Magi	Rabid	Rampager	Settler	Shaman	Sinister	Soldier
AC									W/A		W/A				W/A
CM										W/A	W/A		W/A		
TA									W/A	W/A	W/A				
SE			W/A					W/A							W/A
COF		W/A	W/A								W/A				
HOTW									W/A	W/A					W/A
COE		W/A					W/A				W/A				
Arah		W/A						W/A		W/A					
WwW		W/A	W/A			W/A		W/A		W/A					W/A/T
Laurel												B			
Guild Commendation		W/B							B						B
Lion's Arch	Accessory						Accessory		Accessory						
FotM		B		B						B					B
Silverwastes														T	
Southsun					Accessory							W/A			
Balthazar				T							A				
Dwayna						A				T					
Lyssa									T	A					
Melandru									A						
Grenth		A													T
Gate of Arah															A

W = Weapon, A = Armor, B = Back Item, T = Trinket